## WHAT IS CLAIMED IS:

1		1. A computer-implemented method of determining it a query element is
2		included in a set of elements, the method comprising:
3		building a data structure based upon information identifying elements in the
4		set of elements:
5		receiving information identifying the query element; and
$\epsilon$		wing the data structure to determine if the query element is included in the set
-		of elements such that the number of comparisons needed to determine if the query element is
	3	included in the set of elements is proportional to a length of the query element and
	9	independent of the number of elements in the set of elements.
	1 2	2. The method of claim 1 wherein the query element is of length "q" and at most "q" character comparisons are needed to determine if the query element is included in
	3	the set of elements.
and days a	1 2 3 4 5 6 7 8	3. The method of claim 1 wherein: the set of elements contains elements from a domain ∑ having a character set of "m" characters, wherein "Z" is the maximum possible length of an element in domain ∑ and "Y" is the length of the longest element in the set of elements such that 1≤ Y ≤ Z; and building the data structure comprises building the data structure comprising a plurality of memory structures headed by a root memory structure, each memory structure in the plurality of memory structures comprising a first memory location and an array of "m" memory locations.
	1	4. The method of claim 3 wherein:
	2	the data structure comprises a total of $(Y+1)$ levels; and each memory structure in the data structure belongs to a level L, where $(0 \le L)$
	3	each memory structure in the data structure $0$ structures, $0 \le Y$ ), the level for a particular memory structure denoting the number of memory structures,
	4	$\leq$ Y), the level for a particular memory structure denoting the starting with the root memory structure, that have to be traversed to reach the particular
	5	starting with the root memory structure, that have to be the
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	1	The method of claim 4 wherein building the data structure based upon
		information identifying the elements in the set of elements comprises:

3	3	for each element "R" in the set of elements, where $R = c_1 c_2 c_f$ for some
2	1	$f \le Y$ , for each $c_i$ where $1 \le i \le f$ , starting with $i = 1$ :
	5	(a) selecting a memory structure at level "(i-1)";
	5	(b) if a memory location corresponding to character $c_i$ in the array of
	7	memory locations of the presently selected memory structure does not refer to another
	8	memory structure in the database, storing an address of a new memory structure at level "i"
	9	in the memory location corresponding to character $c_i$ in the array of memory locations of the
	0	selected memory structure;
	1	(c) selecting the memory structure at level "i" whose address is stored
	2	in the memory location corresponding to character $c_i$ in the array of memory locations of the
1		presently selected memory structure;
id '	4	(d) if ("i" is equal to "f"), storing a reference to element "R" in the first
	5	memory location of the memory structure selected in step (c);
T	16	(e) incrementing the value of "i" by one; and
	17	(f) repeating steps (b), (c), (d), and (e) for each $c_i$ where ("i" $\leq$ "f").
11 [	1	6. The method of claim 5 wherein:
U	2	receiving information identifying the query element comprises:
	3	receiving information identifying a query element k, where $k = c_1 c_2 c_q$
	4	for some $q \leq Z$ ;
	5	using the data structure to determine if the query element is included in the set
	6	of elements comprises:
	7	for each $c_i$ of k where $1 \le i \le f$ , starting with $i = 1$ :
	8	(a) selecting a memory structure of the database at level "(i-1)";
	9	(b) if a memory location corresponding to character $c_i$ in the array of
	10	memory locations of the presently selected memory structure does not refer to another
	11	memory structure in the database, outputting a signal indicating that the query element is not
	12	included in the set of elements;
	13	(c) if the memory location corresponding to character $c_i$ in the array of
	14	memory locations of the presently selected memory structure stores an address of a memory
	15	at 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1
	16	address is stored;
	17	(d) incrementing the value of "i" by one; and

	(e) repeating steps (b), (c), and (d) while ("i" $\leq$ "q") and the signal
	indicating that the query element is not included in the set of elements has not been output;
	if the signal indicating that the query element is not included in the set of
	elements has not been output:
	determining if the first memory location of the memory structure
	selected in step (c) refers to the query element; and
	if the first memory location of the memory structure selected in step (c)
	refers to the query element, outputting a signal indicating that the query element is included
	in the set of elements, else outputting a signal indicating that the query element is not
	included in the set of elements.
	7. The method of claim 3 wherein building the data structure based upon
	information identifying the elements in the set of elements comprises:
	for each element "R" in the set of elements, where $R = c_1 c_2 c_f$ for some
	$f \leq Y$ , where each character $c_i$ belongs to the character set of domain $\sum$ , and $1 \leq i \leq f$ , storing
١	information in the database indicating the position and identity of each character in element
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Ó	R.
1	8. The method of claim 7 wherein using the data structure to determine if
2	the query element is included in the set of elements comprises:
3	determining if the query element is included in the set of elements based upon
4	information stored by the database and information identifying characters and their positions
5	in the query element.
	to a control of the data structure based upon
1	the set of elements comprises:
2	for each element "R" in the set of elements:
3	(a) selecting the root memory structure of the data structure as the
4	
5	selected memory structure; (b) selecting the first character of element R;
(	(c) if a memory location corresponding to the selected character in the
•	(c) if a memory location corresponding to the selected memory structure does not refer to another memory array of memory locations of the selected memory structure does not refer to another memory.
;	array of memory locations of the selected memory structure does not reserve as structure in the data structure, storing an address of a new memory structure in the memory
•	structure in the data structure, storing an address of a new memory structure

1	Λ	location corresponding to the selected character in the array of memory locations of the
		presently selected memory structure;
1		(d) selecting the memory structure whose address is stored in the
1		memory location corresponding to the selected character in the array of memory locations of
	3	the selected memory structure as the selected memory structure; and
	4	(e) if the selected character is the last character of element R, storing a
	5	, :
1	6	reference to element R in the first memory location of the memory structure selected in step
	7	(d),
1	8	else, selecting the next character of element R, and repeating steps (c),
1	9	(d), and (e).
i.	1	10. The method of claim 9 wherein using the data structure to determine if
און יוויין וויין וויין אויי	2	the query element is included in the set of elements comprises:
'H H'''Th	3	(a) selecting the root memory structure of the data structure as the selected
	4	memory structure;
1 15 Pr	5	(b) selecting the first character of the query element;
	6	(c) if a memory location corresponding to the selected character in the array of
A Li	7	memory locations of the selected memory structure does not refer to another memory
	8	structure in the data structure, outputting a signal indicating that the query element is not
	9	included in the set of elements,
	10	else, selecting the memory structure whose address is stored as the selected
	1:1	memory element; and
	12	(d) if the selected character is the last character of the query element:
	13	determining if the first memory location of the memory structure
	14	selected in step (c) refers to the query element; and
	15	if the first memory location of the memory structure selected in step (c)
	16	refers to the query element, outputting a signal indicating that the query element is included
	17	in the set of elements, else outputting a signal indicating that the query element is not
	18	included in the set of elements;
	19	else:
	20	selecting the next character of the query element, and repeating steps
	21	(c) and (d).
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1	11. The method of claim 1 wherein a size of the data structure is
2	independent of the number of elements in the set of elements.
1	12. The method of claim 11 wherein:
1	the set of elements contains elements from a domain $\sum$ having a character set
2	of "m" characters, and wherein "Z" is the maximum possible length of an element in domain
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4	$\sum$ ; and
5	the data structure comprises "Z" memory structures, each memory structure
6	comprising "m" slots, each slot comprising a first memory location and an array of memory
7	locations, each array of memory locations comprising "(m+1)" memory locations.
1	13. The method of claim 12 wherein building the data structure based upon
2	information identifying the elements in the set of elements comprises:
3	initializing the first memory location and memory locations in the array of
4	memory locations of each slot in each memory structure to null values;
5	for each element "R" in the set of elements, where $R = c_1 c_2 c_f$ for some
6	$f \leq Z$ , for each $c_i$ where $1 \leq i \leq f$ :
7	if ("i" < "f"):
8	storing a non-null value in a memory location corresponding to
9	character $c_{i+1}$ in the array of memory locations of the slot corresponding to $c_i$ of memory
10	structure i; and
11	if ("i" is equal to "f"):
12	storing a non-null value in the $(m+1)^{th}$ memory location of the
13	array of memory locations of the slot corresponding to $c_i$ of memory structure $i$ ; and
14	storing a reference to element "R" in the first memory location
15	of the slot corresponding to $c_i$ of memory structure $i$ .
1	14. The method of claim 13 wherein:
2	receiving information identifying the query element comprises:
3 ·	receiving information identifying a query element "k", where
4	$k = c_1 c_2 c_q$ for some $q \le Z$ ;
5	using the data structure to determine if the query element is included in the set
6	of elements comprises:

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7	outputting a signal indicating that the query element is included in the
8	set of elements if, for each $c_i$ of $k$ :
9	if (" $i$ " < " $q$ "), a non-null value is stored in a memory location
0	corresponding to character $c_{i+1}$ in the array of memory locations of the slot corresponding to
11	$c_i$ of memory structure $i$ ; and
12	if ("i" is equal to "q"), a non-null value is stored in the $(m+1)^{th}$
13	memory location in the array of memory locations of the slot corresponding to $c_i$ of memory
14	structure $i$ , and the first memory location of the slot corresponding to $c_i$ of memory structure $i$
15	refers to the query element.
1	15. The method of claim 13 wherein:
2	receiving information identifying the query element comprises:
3	receiving information identifying a query element "k", where
4	$k = c_1 c_2 c_q$ for some $q \le Z$ ; and
5	using the data structure to determine if the query element is included in the set
6	of elements comprises:
7	outputting a signal indicating that the query element is not included in
8	the set of elements if, for any $c_i$ of $k$ :
9	if ("i" is equal to "q"), a null value is stored in the $(m+1)^{th}$
10	memory location in the array of memory locations of the slot corresponding to $c_i$ of memory
11	structure $i$ , or the first memory location of the slot corresponding to $c_i$ of memory structure $i$
12	does not refer to the query element; and
13	if ("i" < "q"), a null value is stored in a memory location
14	corresponding to character $c_{i+1}$ in the array of memory locations of the slot corresponding to
15	$c_i$ of memory structure $i$ .
1	16. A system for determining if a query element is included in a set of
2	elements, the system comprising:
3	a processor;
4	a memory coupled to the processor, the memory configured to store a plurality
5	of code modules executable by the processor, the plurality of code modules comprising:
6	a code module for building a data structure based upon information
7	identifying elements in the set of elements;

8		a code module for receiving information identifying the query elements,
9	ı	and it is the great
10	)	a code module for using the data structure to determine if the query
1 1		element is included in the set of elements such that the number of comparisons needed to
12	)	determine if the query element is included in the set of elements is proportional to a length of
13	3	the query element and independent of the number of elements in the set of elements.
	]	17. The system of claim 16 wherein the query element is of length "q" and
	2	at most "q" character comparisons are needed to determine if the query element is included in
	3	the set of elements.
		18. The system of claim 16 wherein:
	1	18. The system of claim 16 wherein: the set of elements contains elements from a domain $\sum$ having a character set
	2	the set of elements contains elements from a domain $\Sigma$
	3	of "m" characters, wherein "Z" is the maximum possible length of an element in domain $\sum$
	4	and "Y" is the length of the longest element in the set of elements such that $1 \le Y \le Z$ ; and
	5	the code module for building the data structure comprises a code module for
	6	building the data structure comprising a plurality of memory structures headed by a root
	7	memory structure, each memory structure in the plurality of memory structures comprising a
	8	first memory location and an array of "m" memory locations.
	1	19. The system of claim 18 wherein:
=	2	the data structure comprises a total of (Y+1) levels; and
		each memory structure in the data structure belongs to a level L, where $(0 \le L)$
	3	$\leq$ Y), the level for a particular memory structure denoting the number of memory structures,
	4	starting with the root memory structure, that have to be traversed to reach the particular
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	6	memory structure, the root memory structure belonging to level 0.
	1	20. The system of claim 19 wherein the code module for building the data
	2	structure based upon information identifying the elements in the set of elements comprises:
	3	for each element "R" in the set of elements, where $R = c_1 c_2 c_f$ for some
	4	$f \le Y$ , for each $c_i$ where $1 \le i \le f$ , starting with $i = 1$ :
	5	(a) a code module for selecting a memory structure at level "(i-1)";
	6	(b) if a memory location corresponding to character $c_i$ in the array of
	7	memory locations of the presently selected memory structure does not refer to another

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٥	memory structure in the database, a code module for storing an address of a new memory
9	structure at level "i" in the memory location corresponding to character $c_i$ in the array of
10	memory locations of the selected memory structure;
11	(c) a code module for selecting the memory structure at level "i" whose
12	address is stored in the memory location corresponding to character $c_i$ in the array of memory
13	locations of the presently selected memory structure;
14	(d) if ("i" is equal to "f"), a code module for storing a reference to
15	element "R" in the first memory location of the memory structure selected in step (c);
16	(e) a code module for incrementing the value of "i" by one; and
17	(f) a code module for repeating steps (b), (c), (d), and (e) for each $c_i$
18	where ("i" $\leq$ "f").
1	21. The system of claim 20 wherein:
2	the code module for receiving information identifying the query element
3	comprises:
4	a code module for receiving information identifying a query element $k$ ,
5	where $k = c_1 c_2 c_q$ for some $q \le Z$ ;
6	the code module for using the data structure to determine if the query element
7	is included in the set of elements comprises:
8	for each $c_i$ of k where $1 \le i \le f$ , starting with $i = 1$ :
9	(a) a code module for selecting a memory structure of the database at
10	level "(i-1)";
11	(b) if a memory location corresponding to character $c_i$ in the array of
12	memory locations of the presently selected memory structure does not refer to another
13	memory structure in the database, a code module for outputting a signal indicating that the
14	query element is not included in the set of elements;
15	(c) if the memory location corresponding to character $c_i$ in the array of
16	memory locations of the presently selected memory structure stores an address of a memory
17	structure of the database at level "i", a code module for selecting the memory structure at
18	level "i" whose address is stored;
19	(d) a code module for incrementing the value of "i" by one; and
20	(e) a code module for repeating steps (b), (c), and (d) while ("i" ≤ "q")
21	and the signal indicating that the query element is not included in the set of elements has not
22	been output; and

2	3	if the signal indicating that the query element is not included in the set of
2	4	elements has not been output:
2	5	a code module for determining if the first memory location of the
2	6	memory structure selected in step (c) refers to the query element; and
2	.7	if the first memory location of the memory structure selected in step (c)
2	28	refers to the query element, a code module for outputting a signal indicating that the query
2	29	element is included in the set of elements, else a code module for outputting a signal
3	30	indicating that the query element is not included in the set of elements.
		22. The system of claim 18 wherein the code module for building the data
	1	structure based upon information identifying the elements in the set of elements comprises:
ı	2	for each element "R" in the set of elements, where $R = c_1 c_2 c_f$ for some
	3	$f \le Y$ , where each character $c_i$ belongs to the character set of domain $\sum$ , and $1 \le i \le f$ , a code
	4	$f \leq Y$ , where each character $c_i$ belongs to the character set of $a$ where each dentity of each
n L	5	module for storing information in the database indicating the position and identity of each
	6	character in element R.
	1	23. The system of claim 22 wherein the code module for using the data
i U	2	structure to determine if the query element is included in the set of elements comprises:
	3	a code module for determining if the query element is included in the set of
	4	elements based upon information stored by the database and information identifying
-i	5	characters and their positions in the query element.
		and the data
	1	24. The system of claim 18 wherein the code module for building the data structure based upon information identifying the elements in the set of elements comprises:
	2	for each element "R" in the set of elements:
	3	(a) a code module for selecting the root memory structure of the data
	4	
	5	structure as the selected memory structure;  (b) a code module for selecting the first character of element R;
	6	(c) if a memory location corresponding to the selected character in the
	7	array of memory locations of the selected memory structure does not refer to another memory
	8	structure in the data structure, a code module for storing an address of a new memory
	9	structure in the data structure, a code module for storing an arms structure in the memory location corresponding to the selected character in the array of
	10	memory locations of the presently selected memory structure;
	11	memory locations of the presently selected memory

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13	stored in the memory location corresponding to the selected character in the array of memory
14	locations of the selected memory structure as the selected memory structure; and
15	(e) if the selected character is the last character of element R, a code
16	module for storing a reference to element R in the first memory location of the memory
17	structure selected in step (d),
18	else, a code module for selecting the next character of element R, and
19	repeating steps (c), (d), and (e).
1	25. The system of claim 24 wherein the code module for using the data
2	structure to determine if the query element is included in the set of elements comprises:
3	(a) a code module for selecting the root memory structure of the data structure
4	as the selected memory structure;
5	(b) a code module for selecting the first character of the query element;
6	(c) if a memory location corresponding to the selected character in the array of
7	memory locations of the selected memory structure does not refer to another memory
8	structure in the data structure, a code module for outputting a signal indicating that the query
9	element is not included in the set of elements,
10	else, a code module for selecting the memory structure whose address is stored
11	as the selected memory element; and
12	(d) if the selected character is the last character of the query element:
13	a code module for determining if the first memory location of the
14	memory structure selected in step (c) refers to the query element; and
15	if the first memory location of the memory structure selected in step (c)
16	refers to the query element, a code module for outputting a signal indicating that the query
17	element is included in the set of elements, else a code module for outputting a signal
18	indicating that the query element is not included in the set of elements;
19	else:
20	a code module for selecting the next character of the query element,
21	and repeating steps (c) and (d).
1	26. The system of claim 16 wherein a size of the data structure is
2	independent of the number of elements in the set of elements.
1	27. The system of claim 26 wherein:

(d) a code module for selecting the memory structure whose address is

	•	the set of elements contains elements from a domain $\sum$ having a character set
	2	of "m" characters, and wherein "Z" is the maximum possible length of an element in domain
	4	$\Sigma$ ; and the data structure comprises "Z" memory structures, each memory structure
	5	the data structure comprises Z memory location and an array of memory
	6	comprising "m" slots, each slot comprising a first memory location and an array of memory
	7	locations, each array of memory locations comprising "(m+1)" memory locations.
	1	28. The system of claim 27 wherein the code module for building the data
	2	structure based upon information identifying the elements in the set of elements comprises:
	3	a code module for initializing the first memory location and memory locations
	4	in the array of memory locations of each slot in each memory structure to null values;
j.a.	5	for each element "R" in the set of elements, where $R = c_1 c_2 c_f$ for some
	6	$f \leq Z$ , for each $c_i$ where $1 \leq i \leq f$ :
ij	7	if ("i" < "f"):
-  -	8	a code module for storing a non-null value in a memory
ıD	9	location corresponding to character $c_{i+1}$ in the array of memory locations of the slot
		corresponding to $c_i$ of memory structure $i$ ; and
	11	if (" $i$ " is equal to " $f$ "):
Į.	12	a code module for storing a non-null value in the $(m+1)^{th}$
	13	memory location of the array of memory locations of the slot corresponding to $c_i$ of memory
	14	structure $i$ ; and
	15	a code module for storing a reference to element "R" in the first
	16	memory location of the slot corresponding to $c_i$ of memory structure $i$ .
	1	29. The system of claim 28 wherein:
	2	the code module for receiving information identifying the query element
	3	comprises:
	4	a code module for receiving information identifying a query element
	5	"k", where $k = c_1 c_2 c_q$ for some $q \le Z$ ;
	6	the code module for using the data structure to determine if the query element
	7	is included in the set of elements comprises:
	8	a code module for outputting a signal indicating that the query element

is included in the set of elements if, for each  $c_i$  of k:

10	if ("i" < "q"), a non-null value is stored in a memory location
11	corresponding to character $c_{i+1}$ in the array of memory locations of the slot corresponding to
12	$c_i$ of memory structure $i$ ; and
13	if ("i" is equal to "q"), a non-null value is stored in the $(m+1)^{th}$
14	memory location in the array of memory locations of the slot corresponding to $c_i$ of memory
15	structure $i$ , and the first memory location of the slot corresponding to $c_i$ of memory structure $i$
16	refers to the query element.
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1	30. The system of claim 28 wherein:
2	the code module for receiving information identifying the query element
3	comprises:
<u></u> 4	a code module for receiving information identifying a query element
	"k", where $k = c_1 c_2 c_q$ for some $q \le Z$ ; and
1 4 5 5 T 6	the code module for using the data structure to determine if the query element
7	is included in the set of elements comprises:
`₹ •□ 8	a code module for outputting a signal indicating that the query element
<u> </u>	is not included in the set of elements if, for any $c_i$ of $k$ :
<u>L</u> 10	if ("i" is equal to "q"), a null value is stored in the $(m+1)^{th}$
후 루 11	memory location in the array of memory locations of the slot corresponding to $c_i$ of memory
10 11 11 12	structure $i$ , or the first memory location of the slot corresponding to $c_i$ of memory structure $i$
13	does not refer to the query element; and
14	if ("i" < "q"), a null value is stored in a memory location
15	corresponding to character $c_{i+1}$ in the array of memory locations of the slot corresponding to
16	$c_i$ of memory structure $i$ .
	31. A computer program product stored on a computer-readable storage
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2	medium for determining if a query element is included in a set of elements, the computer
3	program product comprising:
4	code for building a data structure based upon information identifying elements
5	in the set of elements;
6	code for receiving information identifying the query element; and
7	code for using the data structure to determine if the query element is included
8	in the set of elements such that the number of comparisons needed to determine if the query

0	ماہ	ement is included in the set of elements is proportional to a length of the query element and
9		dependent of the number of elements in the set of elements.
10 1 2	is	32. The computer program product of claim 31 wherein the query element of length "q" and at most "q" character comparisons are needed to determine if the query
3	el	ement is included in the set of elements.
1 2 3 4 5 6 7 8	a	33. The computer program product of claim 31 wherein: the set of elements contains elements from a domain ∑ having a character set of "m" characters, wherein "Z" is the maximum possible length of an element in domain ∑ and "Y" is the length of the longest element in the set of elements such that 1≤ Y ≤ Z; and the code for building the data structure comprises code for building the data structure comprising a plurality of memory structures headed by a root memory structure, each memory structure in the plurality of memory structures comprising a first memory location and an array of "m" memory locations.
	5	34. The computer program product of claim 33 wherein: the data structure comprises a total of (Y+1) levels; and each memory structure in the data structure belongs to a level L, where (0 ≤ L ≤ Y), the level for a particular memory structure denoting the number of memory structures, starting with the root memory structure, that have to be traversed to reach the particular memory structure, the root memory structure belonging to level 0.
	1 2	35. The computer program product of claim 33 wherein the code for building the data structure based upon information identifying the elements in the set of
	3	elements comprises: for each element "R" in the set of elements, where $R = c_1 c_2 c_f$ for some
	4	for each element "R" in the set of elements, where $i = i$ and $1 \le i \le f$ , code
	5	$f \le Y$ , where each character $c_i$ belongs to the character set of domain $\sum$ , and $1 \le i \le f$ , code
	6	$f \le Y$ , where each character of the for storing information in the database indicating the position and identity of each character for storing information in the database indicating the position and identity of each character
	7	in element R.
	1 2	36. The computer program product of claim 35 wherein the code for using the data structure to determine if the query element is included in the set of elements
	3	comprises:

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4	<b>,</b> 5	code for determining if the query element is included in the set of elements based upon information stored by the database and information identifying characters and
(	5	their positions in the query element.
	1	37. The computer program product of claim 31 wherein: a size of the data structure is independent of the number of elements in the set
	3 4 5	of elements; the set of elements contains elements from a domain ∑ having a character set of "m" characters, and wherein "Z" is the maximum possible length of an element in domain
	6 7 8 9	the data structure comprises "Z" memory structures, each memory structure comprising "m" slots, each slot comprising a first memory location and an array of memory locations, each array of memory locations comprising "(m+1)" memory locations.
	1 2	38. The computer program product of claim 37 wherein the code for building the data structure based upon information identifying the elements in the set of
	3 4 5 6	elements comprises: code for initializing the first memory location and memory locations in the array of memory locations of each slot in each memory structure to null values; for each element "R" in the set of elements, where $R = c_1 c_2 c_f$ for some
	7 8 9	code for storing a non-null value in a memory location corresponding to corresponding to character $c_{i+1}$ in the array of memory locations of the slot corresponding to
	11 12 13	if ("i" is equal to "f"):  code for storing a non-null value in the $(m+1)^{th}$ memory  location of the array of memory locations of the slot corresponding to $c_i$ of memory structure
	1	code for storing a reference to element "R" in the first memory location of the slot corresponding to $c_i$ of memory structure $i$ .
		1 39. The computer program product of claim 38 wherein: 2 the code for receiving information identifying the query element comprises:

_	code for receiving information identifying a query element "k", where
3	
4	$k = c_1 c_2 c_q$ for some $q \le Z$ ;
5	the code for using the data structure to determine if the query element is
6	included in the set of elements comprises:
7	code for outputting a signal indicating that the query element is
8	included in the set of elements if, for each $c_i$ of $k$ :
9	if ("i" < "q"), a non-null value is stored in a memory location
10	corresponding to character $c_{i+1}$ in the array of memory locations of the slot corresponding to
11	a of memory structure i; and
12	if ("i" is equal to "q"), a non-null value is stored in the $(m+1)^{th}$
13	memory location in the array of memory locations of the slot corresponding to $c_i$ of memory
	structure $i$ , and the first memory location of the slot corresponding to $c_i$ of memory structure $i$
	refers to the query element.
<b>5</b>	40. The computer program product of claim 38 wherein:
- I	the code for receiving information identifying the query element comprises:
1D 2	code for receiving information identifying a query element "k", where
3 4 5 5 6	$k = c_1 c_2 c_q$ for some $q \le Z$ ;
14 3	$k = c_1 c_2 c_q$ for some $q = 2$ ,  the code for using the data structure to determine if the query element is
<u></u> = 5	
<b>=</b> 6	included in the set of elements comprises:  code for outputting a signal indicating that the query element is not
7	
8	included in the set of elements if, for any $c_i$ of $k$ :  if ("i" is equal to "q"), a null value is stored in the $(m+1)^{th}$
9	if ("i" is equal to q'), a null value is stored in the ("")
10	memory location in the array of memory locations of the slot corresponding to $c_i$ of memory structure $i$
11	structure $i$ , or the first memory location of the slot corresponding to $c_i$ of memory structure $i$
12	does not refer to the query element; and
13	if ("i" < "q"), a null value is stored in a memory location
14	corresponding to character $c_{i+1}$ in the array of memory locations of the slot corresponding to
15	$c_i$ of memory structure $i$ .